PROFILE



\*

Picture

3cm x 4cm

**(Bắt buộc)**

of Mr.thien

# OBJECTIVE

|  |
| --- |
| I want to work in a professional environment especially in programming of software, application . |

# motive of application

|  |
| --- |
| - Developer. |

# PERSONAL DETAILS

|  |  |
| --- | --- |
| **Name** | Tran Van Thien |
| **Date of birth** | 06/05/1982 |
| **Gender** | Male |
| **Marital status** | Single |
| **Address** | No.10A – 237 - Vu Huu street – Thanh Xuan district – HN city |
| **Telephone** | 0932.666.736 |
| **Email** | tranhanthien@gmail.com |
| **Family constitution** |  |

# Education History

## EDUCATION (Bachelor/ diploma/hdse)

|  |  |  |  |
| --- | --- | --- | --- |
| **Period** | **University name & Faculty name** | **Degree** | **Mark Average** |
| From 10/2008  To 12/2012 | Ho Chi Minh city University of Science | Strong-pass | 6.68 |

## professional Training (Course Attended)

|  |  |  |
| --- | --- | --- |
| **Period** | **Institution & subject** | **Result** |
| From 6/2012  To 9/2012 | Trainning web PHP in Recess Company, Ltd  (Zend Framework, Yii Framework) |  |

# employment history

|  |  |  |  |
| --- | --- | --- | --- |
| Term | Company names: KOBE~ Co., Ltd (Kobekara) | Address**:** JVPE Park, 38-2-2 Tran Nao, An Loi Đong street , Q.2 district, TP.HCM City | |
| From: 9/2012  To: 6/2013 | Duties contents: J-One project(. NET – C#, VB.NET, MVVM Model, WCF, WPF, XAML), Sares project(Java *Struts2)* | | |
| Your Position: Developer | | |
|  | | |  |
|  | | | |
| Term | Company names : Tien Phong TF Co., Ltd  Address :No 4 – G4B – Nguyen Hong street – Ba Dinh district – Ha Noi City | | |
| From: 10/2013  To : 4/2015 | Duties contents: Programming Simulation 3D, Game3D for mobile (Unity3D Engine- C#, JavaScript Language) | | |
|  | Your Position: Developer | | |
|  | | | |
| Term | Company names : Usol Vietnam  Address :106 – Hoang Quoc Viet street – Cau Giay district – Ha Noi City | | |
| From: 4/2014  To : 3/2018 | Duties contents: CADmeister 3D (C/C++, MFC, Visual 2013-2015) | | |
|  | Your Position: Developer | | |
|  | | | |
| Term | Company names : ***LG Electronics Co.,Ltd (Development Center Vietnam)*** | | |
| From: 3/2018  To : Present | Duties contents: ***Vehicle telematics***  ***C/C++, IBM RoseRT -* Rational Rose RealTime *(Window, Linux (Ubuntu))*** | | |
|  | Your Position: Senior Research Engineer | | |

# LANGUAGES

Language level

**3**: usable by work

**2**: not troubled with everyday life An authorization record if you have 

**1**: a little Japanese official approval: *1-4 Kyu*

**0**: no use TOEIC & TOEFL: *point*

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 0 | Japanese : reading |  | 0 | Japanese : official approval |
| 0 | : writing |  | 0 | English : TOEIC |
| 0 | : speaking |  | 0 | English : TOEFL |
| 2 | English : reading |  |  |  |
| 2 | : writing |  |  |  |
| 1 | : speaking |  |  |  |

\* Can you work in Japan? （YES or NO）: YES

\* if Yes, how long can you go? : 2-4 years.

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **Your Skill Map** | | | | | | |
| **(fulfill all cell – not be blank)** | | | | | | |
|  | **Experience level** | |  |  |  |  |
|  | **4**:have the experience of succeeding while guiding others | | | | | |
|  | **3**:have the experience of accomplishing it as a person in charge of execution | | | | | |
|  | **2**:have the experience of receiving a basic instruction and accomplishing it independently | | | | | |
|  | **1**:have the experience of receiving a detailed work | | | | | |
|  | **0**:no experience | |  |  |  |  |
|  |  | **Knowledge level** |  |  |  |  |
|  | **4**:can take charge of the lecturer | | | | |
|  | **3**:can explain details in the entire field | | | | |
|  | **2**:can explain an outline and partial details | | | | |
|  | **1**:Extent studied in training and reference book, etc | | | | |
|  | **0**:no knowledge |  |  |  |  |
|  |  |  |  |  |  |
| Field ： **Operating system** | | |  | Field : **Development environment** | | |
| 1 | 2 | Windows |  | 2 | 2 | eclipse |
| 1 | 2 | 2000DataCenterServer |  | 0 | 0 | TeamFactory |
| 0 | 0 | UNIX U6000 |  | 0 | 0 | Borland Together |
| 0 | 0 | UNIX SUN Solaris |  | 0 | 0 | Borland StarTeam |
| 0 | 0 | UNIX HP HP-UX |  | 0 | 0 | IDES |
| 0 | 0 | UNIX IBM AIX |  | 1 | 1 | Microsoft FrontPage |
| 0 | 0 | UNIX FreeBSD |  | 0 | 0 | Macromedia Flash |
| 0 | 0 | Open Linux |  | 0 | 0 | Microsoft Active Server Pages |
| 0 | 0 | Turbo Linux |  | 0 | 0 | Java Server Pages |
| 0 | 0 | Red Hat Linux |  | 1 | 1 | J2EE (Java2 Enterprise Edition) |
| Field ： **Server-software** | | |  | 0 | 0 | Enterprise JavaBeans |
| 1 | 1 | BEA WebLogic Server |  | 1 | 1 | Microsoft Foundation Class |
| 1 | 1 | WebSphere Application Server |  | 0 | 0 | Java Studio |
| 0 | 1 | Oracle9i Application Server |  | 0 | 0 | J Builder |
| 0 | 1 | Microsoft Commerce Server |  | 0 | 0 | Visual Cafe |
| 0 | 1 | Sun Java Application Server |  | 0 | 0 | WinCafe |
| 0 | 1 | TOMCAT |  | 0 | 0 | Test Suite |
| 0 | 1 | JBOSS |  | 0 | 0 | DevPartner |
| Field ：Database | | |  | 0 | 0 | Win Runner |
| 2 | 2 | Concept design of data base |  | 0 | 0 | Load Runner |
| 2 | 2 | Logical design of data base |  | 0 | 0 | e-Load |
| 2 | 2 | physical design of database |  | Field : **Develop language** | | |
| 1 | 1 | Ability limit/sizing |  | 2 | 2 | C |
| 1 | 1 | Design backup recovery method |  | 0 | 0 | COBOL |
| 1 | 1 | Design management data base |  | 2 | 2 | Visual Basic |
| Field ： **Database software** | | |  | 2 | 2 | Visual Basic .NET |
| 1 | 1 | Oracle |  | 2 | 2 | VBA |
| 2 | 2 | Microsoft SQL Server |  | 0 | 0 | Fortran |
| 2 | 2 | Microsoft Access |  | 2 | 2 | JAVA |
| 0 | 0 | IBM DB2 |  | 2 | 2 | C++ |
| 0 | 0 | Postgre SQL |  | 2 | 2 | Visual C++ |
| 2 | 2 | MySQL |  | 2 | 2 | Visual C# .NET |
| 0 | 0 | BROADBASE |  | 0 | 0 | Visual J++ |
| 0 | 0 | HiRDB |  | 0 | 0 | Visual J#.NET |
| Field : **Development environment** | | |  | 2 | 2 | Objective C |
| 0 | 0 | Rational Rose |  | 0 | 0 | Smalltalk |
| 2 | 2 | .NET Framework |  | 0 | 0 | VBScript |
| 2 | 2 | Visual Studio.net |  | 1 | 1 | JavaScript |
| 0 | 0 | BEA WebLogic Workshop |  | 0 | 0 | Perl |
| 1 | 1 | Java Studio Enterprise |  | 0 | 0 | CGIScript |
| 0 | 0 | Visual Age |  | 1 | 1 | PHP |
| 0 | 0 | Delphi |  | 0 | 0 | SGML |
| 0 | 0 | Oracle Developer |  | 2 | 2 | HTML |
| 0 | 0 | PowerBuilder |  | 2 | 2 | XML |
| 0 | 0 | SQLwindows/Centura |  | 0 | 0 | XSLT |
| 0 | 0 | Forte |  | 1 | 1 | DHTML |
|  |  |  |  | 0 | 0 | ActivX Control |
|  |  |  |  |  |  |  |

# attended PROJECT detailS

# (EXPERIENCE *in work, TRAINEE, project in UNIVERSITY)*

|  |  |  |
| --- | --- | --- |
| ***Duration*** | ***Project name*** | Projects : J-One, Sares project |
| ***From:***  ***9/2012***  ***To:***  ***6/2013*** | ***Position(s)*** | ***Developer*** |
| **Company** | ***Kobekara (Ho Chi Minh city)*** |
| **Client** | ***i-Think*** |
| **Project size(man months)** |  |
| **Responsibilities** | ***Developer*** |
| **Project Description** | - J-One : financial management  - SARES : management book sellers |
| **Programming Language** | ***C#, VB.NET, Java*** |
| **Technologies** | ***.NET,*** Struts 2 framework, XAML, WCF, WPF, MVVM Model, MVC |
|

|  |  |  |
| --- | --- | --- |
| ***Duration*** | ***Project name*** | Simulation 3D, Game3D for Mobile |
| ***From:***  ***10/2013***  ***To: 4/2015*** | ***Position(s)*** | ***Developer*** |
| **Company** | ***Tien Phong TF Co.,Ltd (Ha Noi city)*** |
| **Client** |  |
| **Project size(man months)** |  |
| **Responsibilities** | ***Developer*** |
| **Project Description** | ***Simulation system in 3D, Game3D for mobile.*** |
| **Programming Language** | ***C++, C#, JavaScript*** |
| **Technologies** | ***Unity3D Engine*** |
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|  |  |  |
| --- | --- | --- |
| ***Duration*** | ***Project name*** | CADmeister 3D, Housing 2D/3D |
| ***From:***  ***4/2015***  ***To : 3/2018*** | ***Position(s)*** | ***Developer*** |
| **Company** | ***Usol Viet Nam Co.,Ltd (Ha Noi city)*** |
| **Client** |  |
| **Project size(man months)** |  |
| **Responsibilities** | ***Developer*** |
| **Project Description** | ***CAD/CAM 3D*** |
| **Programming Language** | ***C/C++, MFC*** |
| **Technologies** | ***.NET*** |

|  |  |  |
| --- | --- | --- |
| ***Duration*** | ***Project name*** | OnStar(GM Vehicle app) |
| ***From:***  ***3/2018***  ***To:Present*** | ***Position(s)*** | ***Engineer*** |
| **Company** | ***LG Electronics Co.,Ltd (Development Center Vietnam) (Ha Noi city)*** |
| **Client** |  |
| **Project size(man months)** |  |
| **Responsibilities** | ***Developer*** |
| **Project Description** | ***Telematics*** |
| **Programming Language** | ***C/C++, IBM RoseRT -* Rational Rose RealTime *(Window, Linux (Ubuntu))*** |
| **Technologies** | ***Automotive*** |